# Extreme photography

CS 178, Spring 2011



Marc Levoy
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- high resolution
- · high speed
- · low speed
- small aperture
- large aperture
- narrow field of view
- wide field of view
- high dynamic range
- low dynamic range



Sinar view camera 10,000 × 8,000 pixels

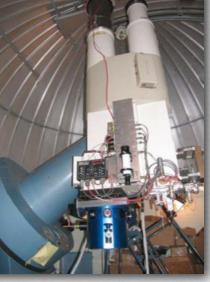




## 111-megapixel wafer-scale sensor



- → 95mm × 95mm CCD sensor
- ◆ 10,580 × 10,560 pixels
- low yield, very expensive



5" (aperture) telescope at the U.S. naval observatory, Flagstaff, AZ

## Graham Flint's gigapxl.org



- custom camera and lens
- ◆ 18" negative → drum scanner → printer
- → 40,000 pixels × 25,000 pixels



Balboa Park, San Diego

(full-resolution print in Gates Hall, 3<sup>rd</sup> floor, entrance to graphics wing)



San Diego Skyline





#### xrez.com (also gigapixel resolution)



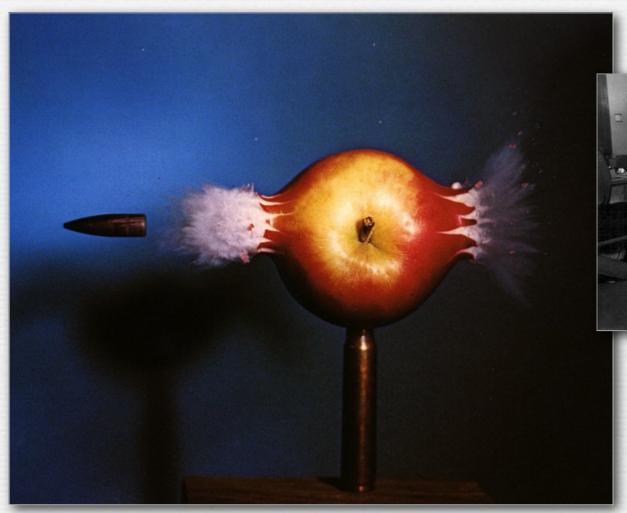
#### xrez.com (also gigapixel resolution)



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## Harold Edgerton:

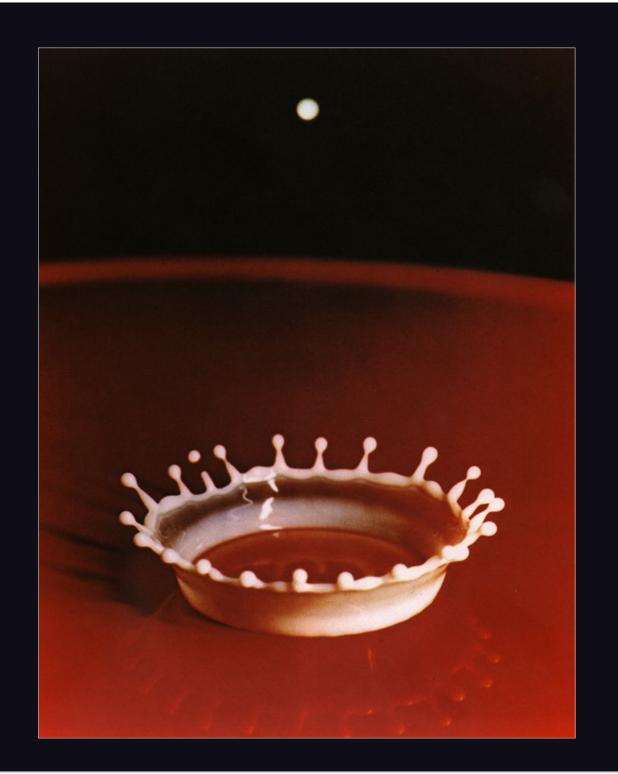
"father" of high-speed photography



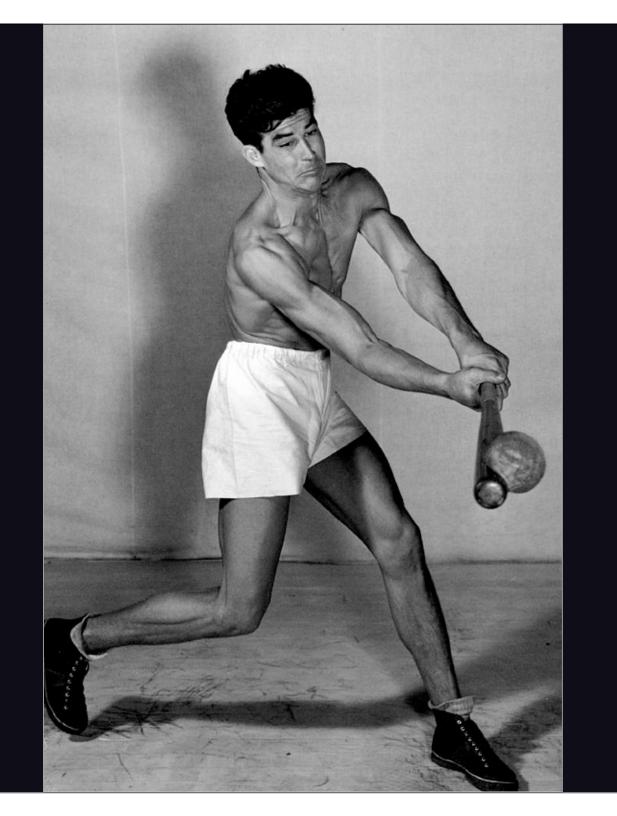
from Stopping Time, 1964

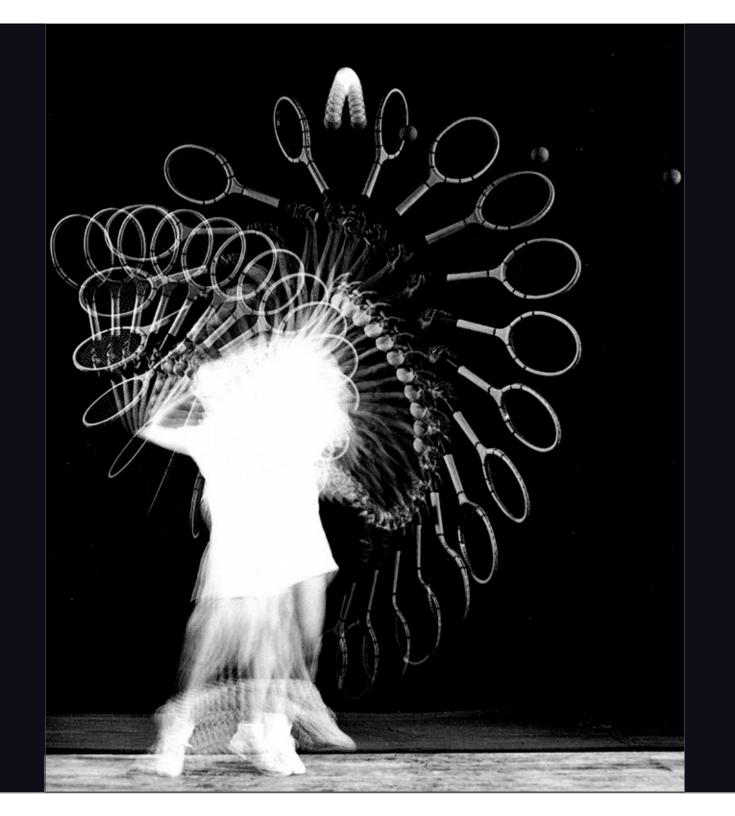


- no shutter
- electronic strobe
- microphone near gun

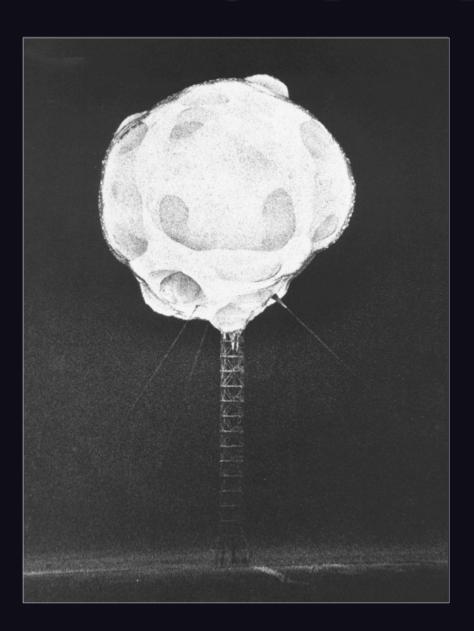




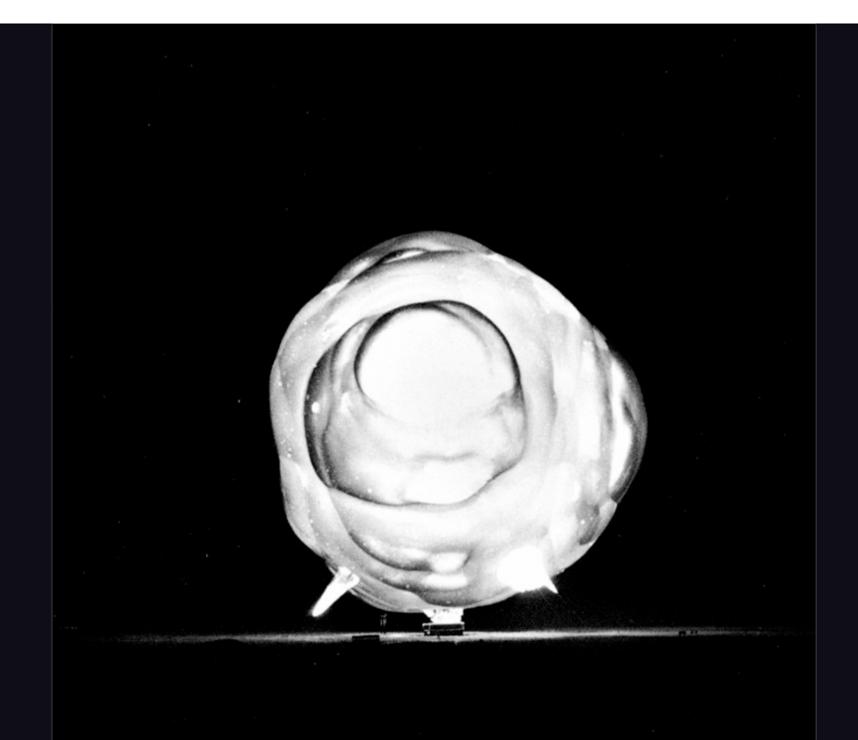


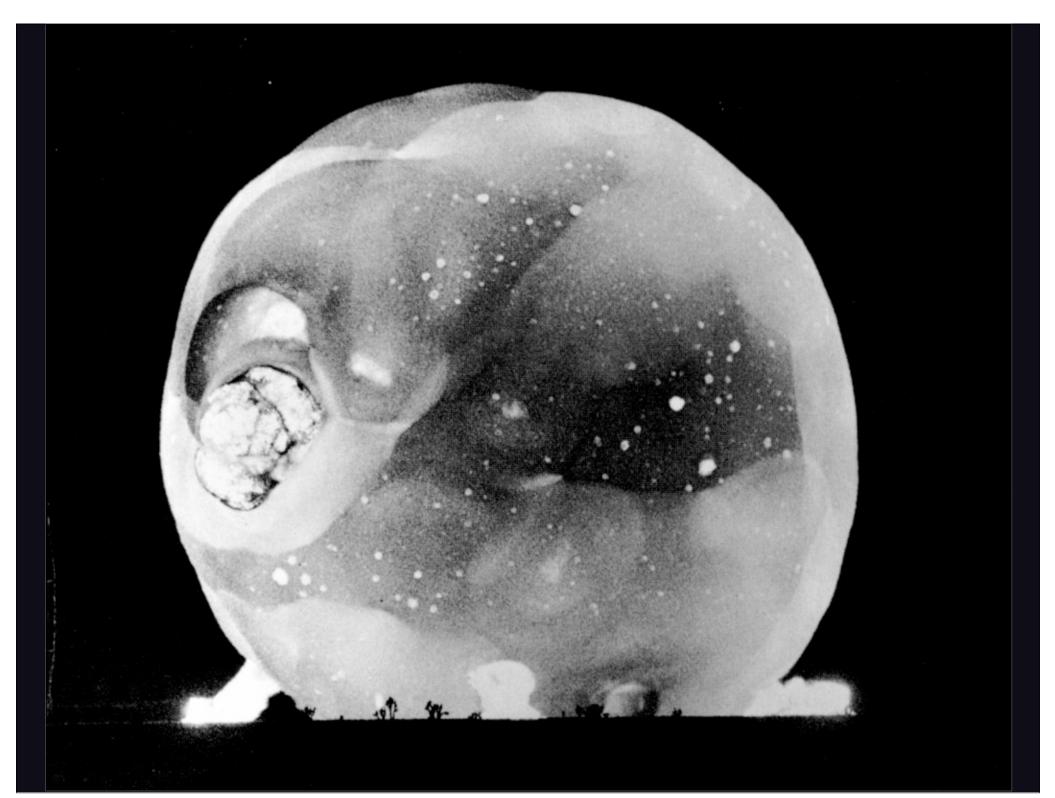


## Ultra-high speed photography



- atomic explosion
- 1/100,000,000 second
- camera was 7 miles away
- telescopic lens





## High-speed video with a still camera: the Casio EX-F1



- 640 × 480 pixels
- 300 frames per second
- border collie



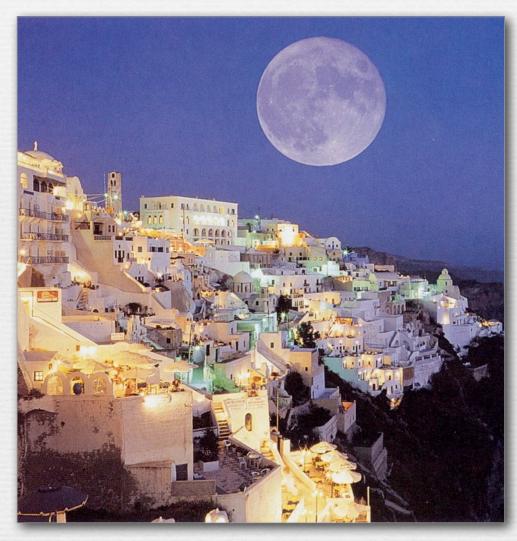
- 320 × 480 pixels
- 600 frames per second



- 160 × 480 pixels
- 1200 frames per second

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## Low-light photography



Lee Frost, Santorini, Greece

- composite of two exposures
- cityscape was 30 seconds

## Time exposures in astonomy

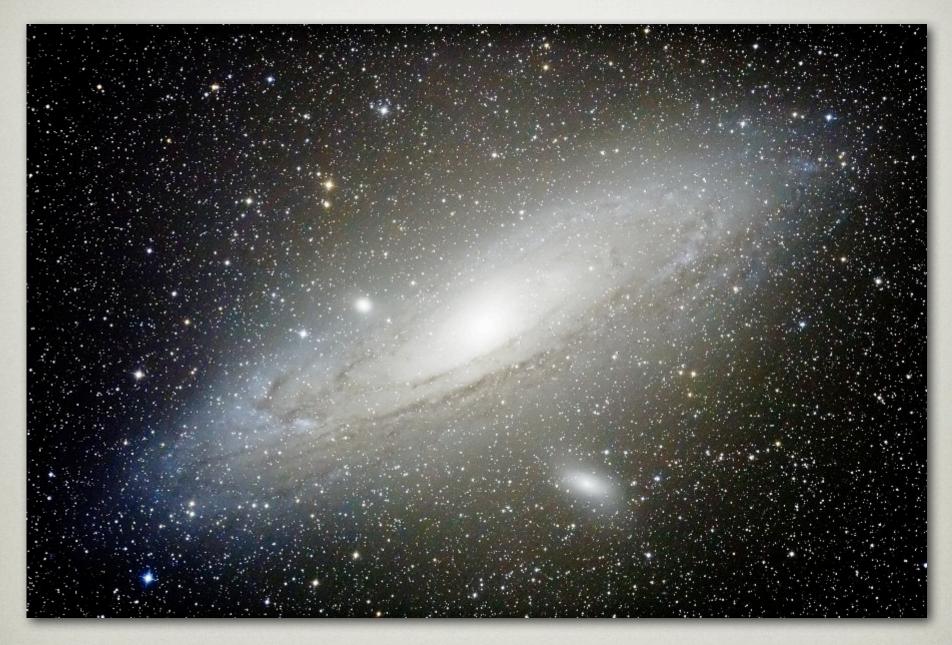


Lee Frost, star trails



(Palomar 200-inch)

- 30-minute exposure
- telescopes can rotate to avoid smearing stars
- What is the unmoving star in the middle?



Jesse Levinson, Andromeda

## Painting with light



Lee Frost, railroad yard

- 30-second exposure
- multiple flashes
- Don't stand between the flashed part of the scene and the camera!

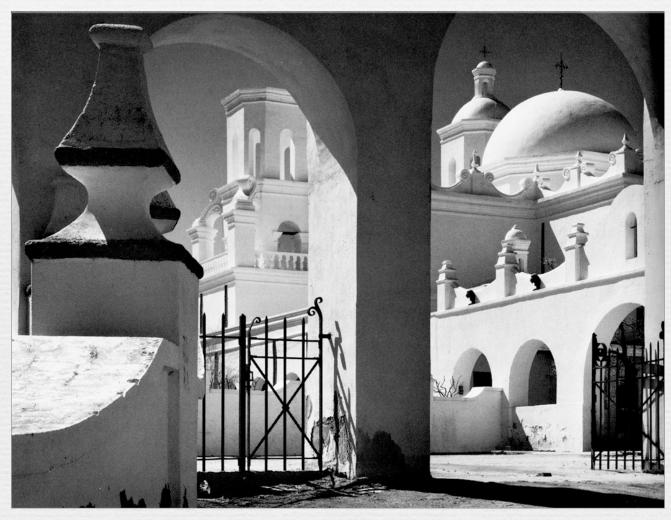


Stephen Lesser, CS 178, Spring 2009



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## Small aperture (large depth of field)



Ansel Adams, Mission San Xavier del Bac, Tucson

• the f/64 club

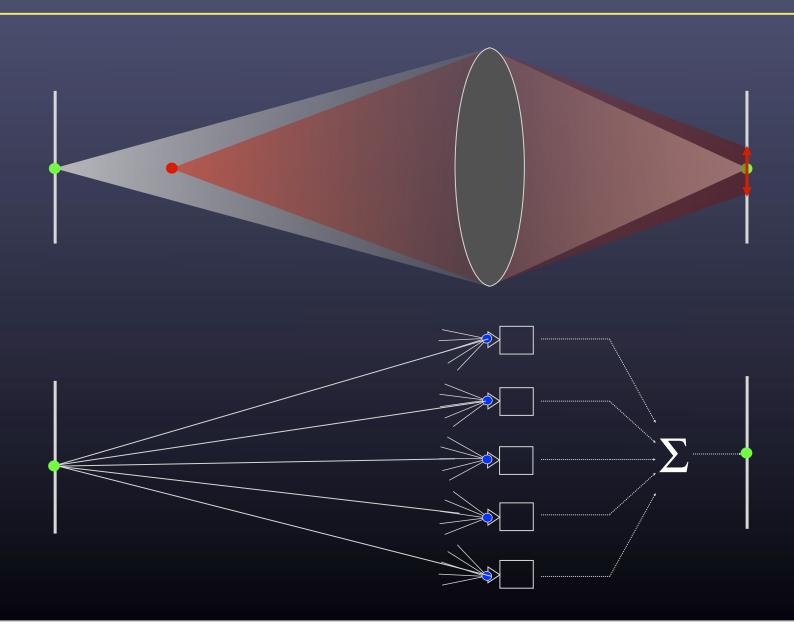
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## Large aperture (shallow depth of field)



Lewis Hine, Girl Worker in Cotton Mill, 1908

#### Synthetic aperture photography



## Example using 45 cameras [Vaish CVPR 2004]











SynthCam is an app for the iPhone 4, 3GS, iPod Touch 4G, and iPad2

(requires iOS 4.2 or higher)

Price: \$0.99

Current version: 2.0





single frame



synthetic aperture photograph





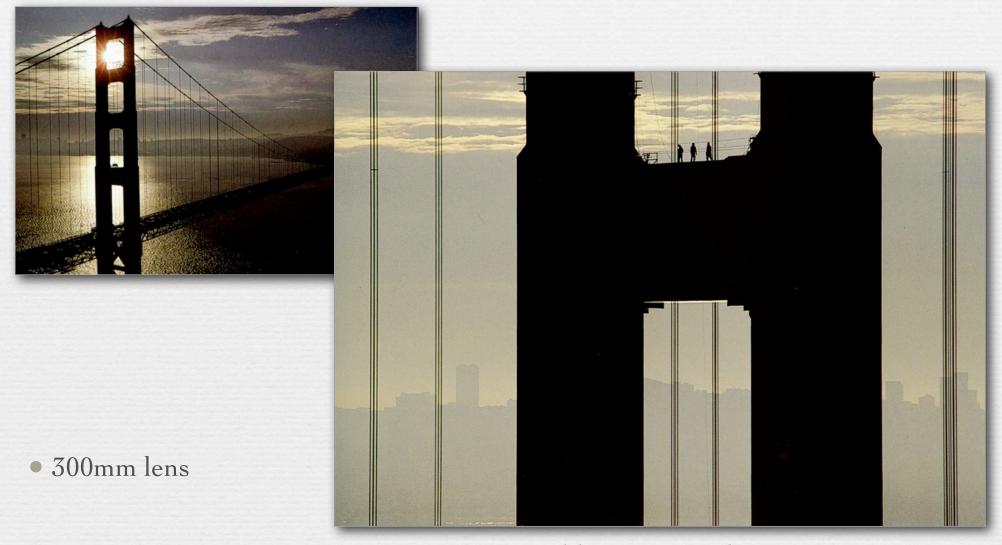


Tilt-shift of Stanford quadrangle as seen from Hoover Tower

### Extremes

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### Narrow field of view: telephoto lens



Bryan Peterson, Golden Gate Bridge

© Marc Levoy

### Extreme telephoto



## Other extreme telephoto lenses



Zeiss 1700mm

## Really extreme



Hale telescope on Mt. Palomar, CA

A = 200" (16') f = 650" (50') N = f/3.3

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### Wide field of view: stitched panoramas



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### Wide field of view: stitched panoramas



Crater Lake, Oregon

- 4 photos, total = 90° field of view
- Canon point-and-shoot camera, handheld
- stitched using Photoshop CS3

### Games with stitched panoramas

• 5 shots, with camera aimed slightly downwards and rolled clockwise around its optical axis between shots left to right, producing a curved world effect when stitched using Photoshop with cylindrical projection



### Nikon 6mm fisheye lens



(DigitalFreak.net)

© Marc Levoy

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• 11.4 pounds

# Stanford CityBlock Project (now Google StreetView)

- capture video while driving
- ♦ extract middle column from each frame
- stack them to create a panorama



### Stanford CityBlock Project



### Stanford CityBlock Project

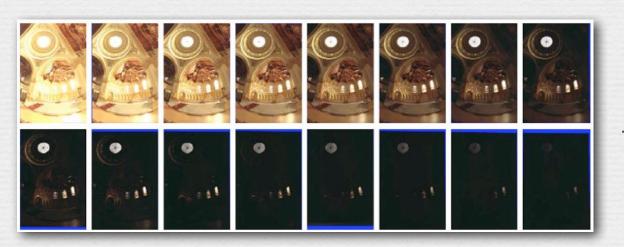


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## High dynamic range (HDR)

- one of photography's key limitations
  - negative film = 250:1 (8 stops)
  - paper prints = 50:1
  - example below = 250,000:1 (18 stops)





(Paul Debevec)

### DIY HDR



Early morning in Zurich

- 2 shots
- PhotoshopCS4

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## Atmospheric perspective according to Leonardo

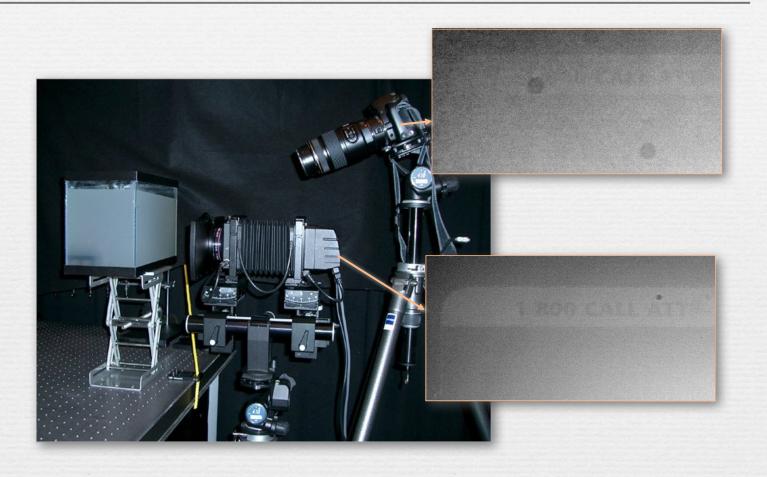


Virgin and child with St. Anne

"the nearest objects will be bounded by evident and sharp boundaries, while those more distant will be... more blurred"

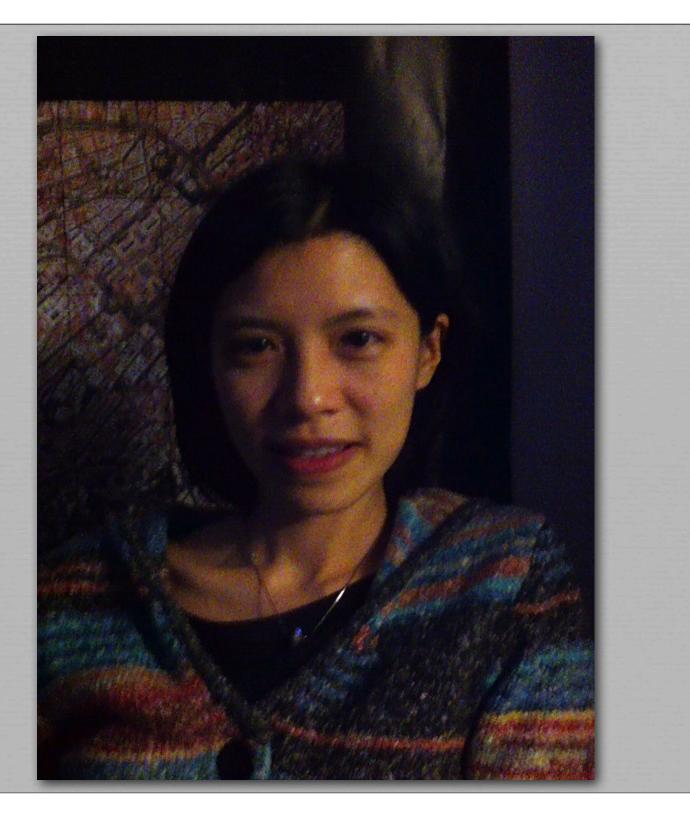
On Painting

## Sinar P3 view camera with 54H digital back



 $\star$  2½ × 2½ sensor, actively cooled, 14 <u>real</u> bits

single frame in dark room using iPhone 4



average of ~30 frames using SynthCam

SNR increases as sqrt(# of frames)



#### Slide credits

(in addition to individually credited images)

- \* Kayafas, G., Jussim, E., Stopping Time: The Photographs of Harold Edgerton, Harry Abrams Inc., 1987.
- Frost, L., Night & Low-Light Photography, Watson-Guptill, 1999.
- Peterson, B., Learning to See Creatively, Watson-Guptill, 1988.
- ♦ Kemp, M., Leonardo On Painting, Yale University, 1989.
- ♦ http://gigapixl.org
- http://xrez.com